



**LAENOG**  
Latin American European Network  
in social support for Online Gaming



# NEWSLETTER

January 2026 Vol.4

## LAENOG in Brazil Empoderadas Tech



The event was attended by researchers from the State University of Rio de Janeiro (UERJ) involved in the LAENOG-Erasmus project.

Among the UERJ team, Dr. Luciana Menezes and Dr. Vicente Lima were introduced, along with the technical and administrative support team.

Dr. Rodolfo Alkmim, Dr. Gustavo Casimiro, Dr. Mario Cezar and Dr. Rodrigo Vale introduced a presentation on "Partial results of the LAENOG/UERJ research and its connections with public policies to combat digital violence."

Following this, there was a debate with the audience (government representatives, managers of the *Empoderadas* Program, parents, educators, psychologists, lawyers, social workers, university students, etc.) about toxic behavior in online games, methods of diagnosis and control to prevent digital violence.



The *Empoderadas* Tech, Connected and Secure Symposium on Prevention, Security and Autonomy in the Digital World took place on December 5, 2025, in the auditorium of UERJ, in Rio de Janeiro, Brazil.

The Symposium is part of the *Empoderadas* Program in partnership with the State University of Rio de Janeiro (UERJ).



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## Event highlight

A representative from META was present at the event and announced that the company is developing a specific security and control tool for parents to monitor their children's social media activities.

The debate was productive and extended to public policies aimed at combating digital violence. Due to its social relevance, the topic opened perspectives for future studies and public debates.

## LAENOG – Social Networks

Explanatory videos about the LAENOG–Erasmus project have been shared on social media. You can access them online or on Instagram using the QR–codes provided below:



The goal is to provide clarification and bring society into a debate about toxic behaviors in online games, excessive screen use, and the development of best practices to mitigate digital violence.



Read More at: [laenog.com](https://laenog.com)



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The research is being conducted in all partner countries of the LAENOG project (Portugal, Brazil, Spain, Panama, and Poland) with the participating universities.

The intention is to develop and validate an instrument for evaluating and identifying toxic behavior in online games.

The questionnaire (online) is available for responses in Portuguese, Spanish, English, and Polish at the following link:

<https://laenog.com/pt/autoavaliacao/>

The data is being statistically processed and will soon be disseminated at scientific conferences, in international journals articles, and on social media of the participating countries.

Videos featuring Brazilian gamers posted on social media were used to publicize the research and encourage players participation.

In Brazil, data collection was representative, with the participation of teams from UERJ and COPPEAD/UFRJ in integrated work.







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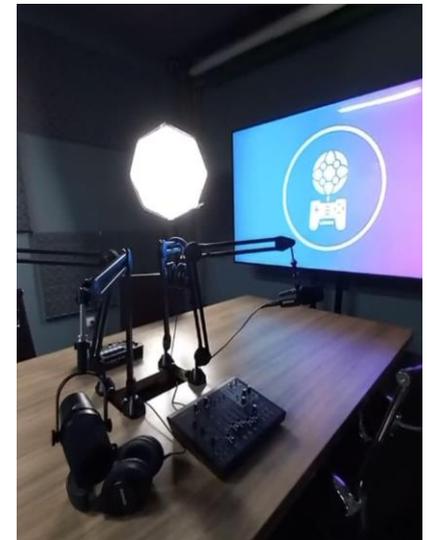
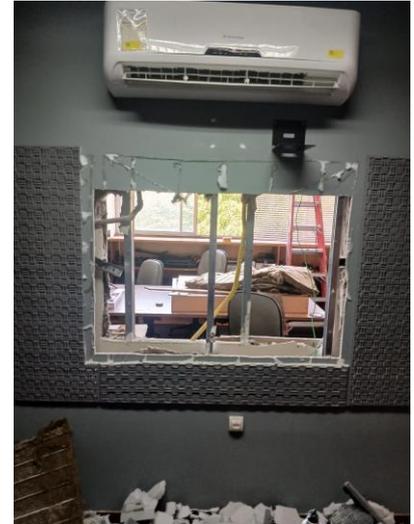
## LAENOG – Podcast COPPEAD / UFRJ



The LAENOG podcast aims to foster qualified discussions, with the participation of specialists, researchers, and gamers, on harmful practices in online gaming, excessive screen use, and the development of guidelines aimed at addressing digital violence.

The construction of the LAENOG podcast studio (COPPEAD / UFRJ) is progressing at a fast pace. Following the acquisition of the equipment, we have now entered the final stage of the network infrastructure, as well as the installation of the acoustic window that separates the live room from the control room (see images).

With completion expected next month, we will soon have a modern environment fully prepared for the production of audiovisual content, enhancing communication and strengthening our connection with our audience.



Read More at: [laenog.com](http://laenog.com)